2016

Post Mortem Review

Sprint 28

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Scout Software Engineering

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| **GOOD** | **NEEDS IMPROVEMENT** | **BAD** |

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| **Internal Communication** | BAD |
| **External Communication** | GOOD |
| **Previous Goals** | NI |
| **Work Item Tracking (a.k.a. WIT)** | BAD |
| **Collaboration** | BAD |
| **Automation** | BAD |
| **Quality (testing, wrapper around features)** | BAD |

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| **Sprint Start:** | 6-30-16 | **Sprint End:** | 8-1-16 |

***What did we do right?***

* *Pre-deploy meetings with Sales / AM to talk about new features and bug fixes (hopefully this sets a precedent going forward)*
* *Did the best we could with Sean / Todd on LSMx most of the time*
* *Knocked out 2/3 of the “Pebbles”*

*What could we hav*e *done better?*

* *Deploy QAT earlier in the process (without scrambling to get QAT stable)*
* *Have a pre-PROD-deploy meeting*
* *CHANGE NOTES – DB Scripts – need to be in here and not email*
* ***PROCESS*** *– checkin to SPRINT only….then merge to QAT… then merge to MAIN….then merge MAIN to HotFix…..use HotFix for non-emergency changes*
* *NO Changes directly on server unless there is an absolute emergency*
* *Need Production Staging server*

*Next Sprint Goals*

* *Prioritize Work Item completion*
* *Better manual regression test (e.g. different company reports)*
* *Finish off “Pebbles” (finalize discussion on permission)*
* *Need Content Server load balanced (e.g. CONTENT1, CONTENT2)*
* *Need Quality Engineer (dedicated testers)!*